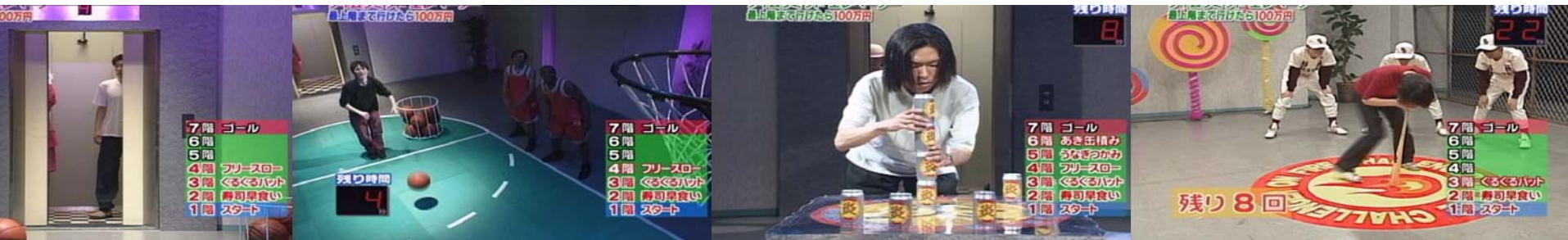


TREASURE HUNTING ELEVATOR

Challengers with **physical strength** and **intelligence** will attempt to take back a treasure a demon has stolen and locked away in a castle.

The treasure is located at the top floor. The only way up is by an elevator, which also makes stops at each floor along the way. In order to make it to the top floor challengers will need to complete randomly selected, difficult, and timed mini-games on each floor.

Mini-games can include: speed eating (stamina), bat spinning (balance), eel grabbing (courage), empty can stacking (technique), and plate spinning (technique).



Challengers that **succeed** in taking back the treasure

will be rewarded **US\$15,000!**

Will today's challenger

make it to the top floor?!

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